

To be healthy we will...

- grow in **confidence** with our movement in dance and gymnastics - using, developing our gross motor skills for strength and coordination in both line dancing, controlled movement and balance in gymnastics.

As Scientists we will...

- look to nature with awe and wonder as we explore artic habitats and nature in the rainforests seeking similarities and differences.
- continue to **confidently** see, notice and describe observations we make in the natural world - including snow and ice!
- Creating our own rainforest clouds and learning about space.

As leaders of faith we will...

- learn about 3 very special explorers (the wise men) visiting Jesus and bringing gifts.
- understand the depth of God's **love** for us, knowing Jesus welcomes and takes care of everyone, encouraging us to share what we have.

As Writers we will...

- continue to develop our **confidence** of our fine motor skills by using the correct tripod grip.
- create posters about our favourite explorers.
- sequencing events in explorer inspired stories.
- labelling and mark making maps.



As empathetic friends and learners we will...

- grow through **hope** and **love** as we learn about ourselves and others through 'Learning for Peace'.
- learn about changes from birth to present, and beyond as we grow older.

As Historians we will...

- use **high expectations** to learn and discover about explorers over the years, including, Amelia Earhart, Tim Peake and Felicity Aston.

As Geographers we will...

- explore with **empathy** the delicate climates of the rainforest and polar regions, learning about life in these places - similarities and differences.

As Mathematicians we will...

- shine with **confidence** to subitise, and make 5 in different ways, including matching numerals to quantities of 5.
- know each number is one more than the previous number.
- be **aspirational** as we compare sets of amounts, using the language 'more than, fewer than and equal to.'

As Artists we will...

- make explorer themed collages and portraits, and artic animal inspired artwork.
- Design and make an explorer inspired diorama (3D model scene)